Weeks 1 - 2 Status Report

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**Section:** 9 AM

**Date:** 1/19/2018

1. What rationale did you use for selecting your team members? *(25 points)*

For two of my team members, I knew from previous experiences that I work well with them. We have worked together on projects in the past, so I know we have complementary skillsets and similar expectations for quality of work. Regarding my fourth team member, he was just kind of there. We needed another person and he seemed amiable and competent, so we decided to include him in our team.

2. How did what you and your team learned from the Customer Discovery Dinner inform the development of your Business Model Canvas? Provide specific examples.  
*(25 points)*

We learned from the customer discovery dinner that many people who play board games don’t like games that take a long time and are frustrated by players who take slow turns. Therefore, we learned that we should include faster gameplay as a part of the value proposition. We also learned that many of our interviewees thought that the ability to play others over the internet would be a positive addition to their gaming experience.

3. How will you individually contribute to the project in the next 2 weeks? *(25 points)*

I will personally contribute to the project in the next two weeks by selecting my subsystem and completing the block diagram for my chosen subsystem. I will also contribute by offering a microcontroller suggestion with research about the microcontroller’s pros and cons. Finally, I will contribute by completing the major component selection rationale for my subsystem.

4. What resources do you need to be more productive? *(25 points)*

We need smaller tipped soldering irons and higher quality PCBs. We also need information to help us with selecting a microcontroller that will best meet our needs and be easy to work with. We will need information about how to program that microcontroller after we have selected it as well.